Co-funded by the European Union

Project Number: 2023-2-PL01-KA210-ADU-000177405

TALES2SHARE:

Promoting Lifelong Learning of Elderly Women Through the Upgrade of Adult Educators' Methodologies for Inclusive, Accessible and Participatory Communities

A3.1 Professional Development Course for Adult Educators

Assessment and certification procedure based on the methodology of micro-credentials

Authors:

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Grant agreement	2023-2-PL01-KA210-ADU-000177405
Programme	Erasmus+
Project acronym	TALES2SHARE
Project title	Promoting Lifelong Learning of Elderly Women Through the Upgrade of Adult Educators' Methodologies for Inclusive, Accessible and Participatory Communities
Project starting date	01/04/2024
Project duration	15 months
Project end date	30/06/2025

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This document has been created by the collaboration of the whole TALES2SHARE partnership: Fundacja Pro Omnis / Pro Omnis Fundation, A & A Emphasys Interactive Solutions Ltd, Inter Art Foundation.

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Consortium:

Pro Omnis FUNDACJA

Emphasys CENTRE

INTERART

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Introduction

This document presents the assessment methodology developed for the Professional Development Course for Adult Educators **aiming** to evaluate the knowledge, skills, and attitudes gained by adult educators for the professional development course. At the end of the professional development course in the Platform, the adult educators can earn their open badges after finalizing an assessment quiz.

Description of Open Badges – Micro-credentials

General Information

Open Badges are a digital representation of skills, learning outcomes, achievements or experience such as:

- Hard skills: knowledge, competences, etc.
- Soft skills: collaboration, communication, etc.
- Participation and community involvement
- Official certification
- Authorization

Open Badges can be shared:

- On blogs, websites, e-Portfolios, and professional networks.
- In job applications
- On social media sites - Twitter, Google+, Facebook, LinkedIn
- In an email signature

Benefits

The following are some of the **benefits** of Open Badges:

- Present a wider range of skills and achievements of a learner acquired through formal, non-formal and informal learning methods and activities
- Portable and verifiable digital objects. All this information may be packaged within a badge image file that can be displayed via online CVs and social networks

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- Includes a description of the achievement: e.g., it describes the particular path a learner undertook for his or her achievement, accompanied by the evidence to support the badge award
- Includes information about the earner's identity, a link to information about the issuer and a link to a description of what a badge represents
- They can be used to support individuals to achieve learning goals, to provide routes into employment; and to nurture and progress talent within organizations
- Represent personal attributes that matter to employers (such as soft skills)
- Many organizations, including non-profit organizations, major employers or educational institutions, issue badges following the Open Badges Specification

Open Badges for the TALES2SHARE

The TALES2SHARE consortium has designed **6 open badges** based on the syllabus and the professional development course for adult educators. More specifically:

- 1 open badge for 'Module 1: Inter-cultural competences'
- 1 open badge for 'Module 2: Supporting mental health and psycho-social well-being'
- 1 open badge for 'Module 3: Inclusion and civic engagement for active citizenship'
- 1 open badge for 'Module 4: Innovative methodologies for language learning and Empowerment'
- 1 open badge for 'Module 5: Digital Story-telling (DST)'
- 1 open badge for 'Module 6: Setting up Tales2Share hubs'

Criteria to earn an open badge

The TALES2SHARE consortium set some **criteria** for adult educators/users to earn the badges:

1. Register on the TALES2SHARE Platform https://platform.tales2share.eu/
2. Self-enrolled to each module
3. Successfully review the e-Learning training material and the syllabus designed for each module

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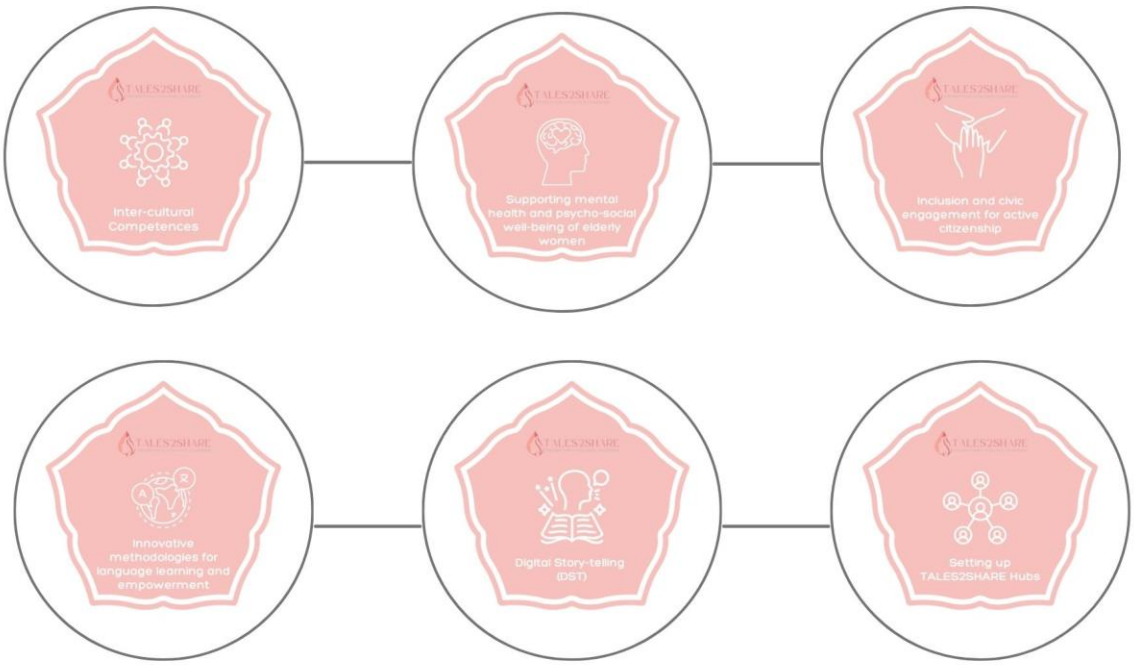
Figure 1, illustrates the open badges eco-system designed for the TALES2SHARE project:



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Assessment Quizzes for Modules

Module 1 Assessment Quiz

1. What is cultural awareness?

    a) Ignoring cultural differences in group settings.
    b) **Recognizing and understanding your own cultural identity and values.**
    c) Adopting only the majority culture.
    d) Assuming all cultures are the same.

2. A Cultural Identity Map helps explore how cultural backgrounds shape identity, values, and perceptions.

    a) **True**
    b) False

3. Which skill is critical in facilitating intercultural dialogue?

    a) Speaking louder to ensure understanding.
    b) **Active listening and empathy.**
    c) Avoiding difficult conversations.
    d) Ignoring cultural differences to prevent conflict.

4. An inclusive environment values and respects all participants' backgrounds equally.

    a) **True**
    b) False

5. How can adult educators address cultural misunderstandings?

    a) Avoiding discussions about culture.
    b) **Encouraging open, respectful discussions and understanding different perspectives.**
    c) Assuming everyone understands each other.
    d) Highlighting only the educator's cultural perspective.

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Module 2 Assessment Quiz

1. What is mental health?

    a) The absence of physical illness.
    b) **Emotional, psychological, and social well-being.**
    c) A state of being happy all the time.
    d) A condition only relevant to young people.

2. Migrants often face challenges such as cultural displacement and social isolation that impact mental health.

    a) **True**
    b) False

3. Why is mindfulness beneficial for psychosocial well-being

    a) It teaches how to ignore emotions.
    b) It promotes avoidance of stressful situations.
    c) **It helps reduce stress and improves focus.**
    d) It guarantees mental health issues will not occur.

4. How can educators create a supportive environment for elderly migrants?

    a) Ignoring cultural differences.
    b) Focusing only on their physical needs.
    c) **Fostering inclusivity, building social connections, and being culturally sensitive.**
    d) Avoiding engagement with their personal experiences.

5. Active listening involves reflecting back key points and showing understanding.

    a) **True**

    b) False

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Module 3 Assessment Quiz

1. The benefits of active citizenship for elderly people are:

    a) Improve emotional health
    b) Encourage them to be physically active
    c) Improve empathy and understanding
    d) Increased opportunities for life-long learning
    e) All the above

2. The Roadmap for elderly people to become active citizens includes:

    a) Creativity, Civic Participation, Active Citizenship
    b) Civic Engagement, Civic Participation, Active Citizenship
    c) Civic Engagement, Human Rights, Active Citizenship

3. Volunteerism is a way to be an active citizen.

    a) True
    b) False

4. Through digital technologies and tools, elderly people can stay in touch with family and friends.

    a) True
    b) False

5. The digital technologies cannot benefit elderly people in health services

    a) True
    b) False

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Module 4 Assessment Quiz

1. Which of the following is **not** an active learning method:

    a) Asking questions
    b) Listening to a lecture
    c) Solving a problem

2. What is language immersion:

    a) Memorizing words by constant repetition
    b) The learner is in an environment where they are forced to use a foreign language in everyday situations
    c) the need to travel and stay in a country whose language they want to learn

3. Do simulations and drama help with context-based learning?

    a) Yes
    b) No

4. AI can help with active language learning.

    a) True
    b) False

5. Can Google Translate be used to translate Russian text into English?

    a) Yes
    b) No

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Module 5 Assessment Quiz

1. Anyone interested in sharing stories to express ideas, emotions, or personal experiences can become a digital storyteller.

   a) True
   b) False

2. Digital Storytelling is the practice of introducing green and sustainable topics.

   a) True
   b) False

3. The benefits of digital storytelling to elderly people are:

   a) Stimulating creativity
   b) Improve digital skills in using online tools to create a digital story.
   c) Boost confidence and build self-esteem
   d) Encouraging self-expression
   e) All the above

4. The total number of elements to design a digital story is 9

   a) True
   b) False

5. Canva can be used for the design and development of a digital story

   a) True
   b) False

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Module 6 Assessment Quiz

1. The main goal of the HUB is to foster social bonds and promote community engagement.

   a) True
   b) False

2. Can the HUB's digital tools be used to create and share personal stories?

   a) Yes
   b) No

3. Which of the following is NOT a key resource in the HUB?

   a) Online collaboration platforms
   b) AI chatbots
   c) Digital storytelling apps

4. What is one of the benefits of organising events in the HUB?

   a) Reducing technology use
   b) Strengthening the sense of belonging
   c) Avoiding group collaboration

5. Which skill is developed through hub activities?

   a) Critical thinking
   b) Memorization of vocabulary lists
   c) Passive observation

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Micro-credentials – Open Badges

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